# **Garrett Lee**

<u>garrettlee.me</u> <u>glee2@andrew.cmu.edu</u>

(206)422-8086

## Education

## **Carnegie Mellon University**

Bachelor of Design B.S. in Interdisciplinary Human Computer Interaction (Intended) Class of 2027 GPA 3.94

Dean's List '23 '24 Design Merit Award '24

# **Work History**

## Teaching Assistant, CMU Design Pre-College

Pittsburgh, PA | June 2024 - August 2024

Co-taught students design fundamentals, including sketching, graphics, typography, and photography. In assistance to Matthew Zywica, Daphne Peters, Wayne Chung, Dylan Vitone, and Brett Yasko.

### Designer, Independent Freelance

Seattle, WA June 2023 - Present

Freelanced videos, identities, posters, UX, and other graphics with clients in social justice, music, retail, product management, podcasting, and tech.

## Roles

#### Co-Head of Motion, Lunar Gala

Pittsburgh, PA | October 2024 – Present

Co-led a team of six designers to create 3D animated backdrops and promotional videos for Pittsburgh's largest fashion show with 1000+ attendees, interpreting a theme and collaborating with fashion line designers.

### Designer, TEDxCMU

Pittsburgh, PA | September 2024 - Present

Collaborated in a team of six to create the brand identity, merchandise, and promotional material for TEDxCMU's annual event with 500+ attendees.

#### Co-Founder, Education Coalition for Asian American Representation

Mercer Island, WA June 2020 – June 2023

Formulated a cohesive and scalable brand identity, oversaw finances and advertising for Mercer Island's first night market, and produced 10+ webinars on various API history. Grew the club to 50+ members with events bringing in 100-500+ attendees each.

## Skills

## Software & Languages

Adobe CC (Ps, Ai, Id, Ae, Pr, Lr, Fr) Figma, Miro, Blender, SolidWorks Python HTML/CSS/JavaScript

#### **Focuses**

Graphic Design, Motion Graphics UX Design, Interaction Design Photography User & Problem Space Research Sketching